PROGRAMMING LANGUAGES

ISAAC SHEFF
WANT TO BRO DOWN AND CRUSH CODE?

KLOUT IS HIRING

What is Klout?
Klout has created Page Rank for people by analyzing twitter, facebook and other social networks.

Why join us?
We're rocking huge data sets while becoming the standard for online influence.

software engineers
platform engineers
product managers
research engineer
The Bro Network Security Monitor
(brolog)
PLAN

4 POINT PLAN:
1. Start Up
2. Cash In
3. Sell Out
4. Bro Down
BROGRAMMING LANGUAGES

CRUSH CODE?

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PERFORMANCE

CouchDB
Perform like a pron star

Matt Aimonetti
Golden Gate Ruby Conference
PROGRAMMING LANGUAGES

PERFORMANCE
BRO CORE

SHOTS

...
BRO CORE

BLOCK RECURSIVE OBJECTS

... 

bro = BRO {
    ...
    ...
    ...
    ...
    ...
    ...
    ...
    ...
}

...
WINGMAN

... bro = BRO {
  dude = wingman(...)
  ...
  ...
  ...
  ...
  ...
}

...
... bro = BRO {
    dude = wingman("")
    brah = wingman("")
    ...
}
...
nattielite = KEG { 12 bytes }
bro = BRO {
dude = wingman(...) 
brah = wingman(...) 

...

}
KOLLECTIVE EXECUTION GROUPS

nattielite = KEG { 12 bytes }
bro = BRO {
  dude = wingman(...)
  brah = wingman(...)
  redcup1 <- nattielite(...)
  redcup2 <- nattielite(...)
  ...
}

ho = HO { cassandra(...) }
KOLLECTIVE EXECUTION GROUPS

nattielite = KEG { 12 bytes }
bro = BRO {
dude = wingman(...) 
brah = wingman(...) 
redcup1 <- nattielite(...) 
redcup2 <- nattielite(...) 
redcup2++ 
... 
... 
} 

...
KOLLECTIVE EXECUTION GROUPS

nattielite = KEG { 12 bytes }
bro = BRO {
    dude = wingman(...) 
    brah = wingman(...) 
    redcup1 <- nattielite(...) 
    redcup2 <- nattielite(...) 
    redcup2++ 
    nattielite.BEERRUN(redcup2)
    ...
}

...
HUGE OBJECTS

nattielite = KEG { 12 bytes }
bro = BRO {
    dude = wingman(…)
brah = wingman(…)
    redcup1 <- nattielite(…)
    redcup2 <- nattielite(…)
    redcup2++
nattielite.BEERRUN(redcup2)
    ...
}

...
HUGE OBJECTS

nattielite = KEG { 12 bytes }
bro = BRO {
dude = wingman(…)
brah = wingman(…)
redcup1 <- nattielite(…)
redcup2 <- nattielite(…)
redcup2++
nattielite.BEERRUN(redcup2)
ho.interact(…)
}

ho = HO { cassandra(…) }
CRUSH CODE

nattielite = KEG { 12 bytes }
bro = BRO {
    dude = wingman(…)
    brah = wingman(…)
    redcup1 <- nattielite(…)
    redcup2 <- nattielite(…)
    redcup2++
    nattielite.BEERRUN(redcup2)
    ho.interact(…)
}

ho = HO { cassandra(…) }
CRUSH CODE

nattielite = KEG { 12 bytes }
bro = BRO {
    dude = wingman(...) 
    brah = wingman(...) 
    redcup1 <- nattielite(...) 
    redcup2 <- nattielite(...) 
    redcup2++
    nattielite.BEERRUN(redcup2) 
    ho.interact(...) 
}

ho = HO { cassandra(...) }
CRUSH CODE

nattielite = KEG { 12 bytes }
bro = BRO {
    dude = wingman(…)
brah = wingman(…)
    redcup1 <- nattielite(…)
    redcup2 <- nattielite(…)
    redcup2++
nattielite.BEERRUN(redcup2)
    ho.interact(…)
}

ho = HO { cassandra(…) }
CRUSH CODE

nattielite = KEG { 12 bytes }
bro = BRO { 0xB16B00B5 }

ho = HO { cassandra(...) }
BROGRAMMING LANGUAGES

Code you can crush.